

Platforms & Applications for Embedded Vision

### **Presenter:**

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### **Embedded Computer Vision**

<u>"Vision is the art of seeing what is invisible to others.</u>" Jonathan Swift

## **University College Cork(1845)**

- Largest University in the South of Ireland
- George Boole was UCCs first
  Prof. of Mathematics
- www.georgeboole.com
- When Boole meets Shannon-2<sup>nd</sup>
  iRISC workshop, 1-2 Sept'15









### **Presentation Overview**





"I am always building totally useless gadgets just because I think they're fun to make", Claude Shannon

## nD Embedded Vision

Our view

Embedded Systems Collection of small components brought together into one system to serve the purpose of a specific situation

### **nD** Vision

Vision is a very powerful sensor generating information rich data. A multi dimensional(nD) vision is about sensing beyond human capabilities.

## Vision Technology Departure from tradition with IR, Thermal, Lidar,

ultraviolet, ... enriched with a myriad of other sensors

## **Applications Requirements**

Low Power is the norm

### **Applications for nD vision**

Medical, entertainment, safety, security, automotive, education, environment, ....

### **Making Sensors Smart**

Key is to provide low energy algorithms for image and sensor data processing, sensor fusion, machine learning, etc.

Efficient Vision systems rely on low energy Computation/Processing

## **Main Ingredients**

Heterogeneous everything

### **Vision Sensors**

CMOS cameras, Thermal imaging, IR, LIDAR, stereo vision, UV

### **Other sensors**

Accelerometers, Temperature, Humidity, Microphones, Gases, PIR, Iuminosity, ...

#### (Wireless) Processing Platforms Inforce, Intel(Edison, Quark), Myriad, Rasberry Pi,

Inforce, Intel(Edison, Quark), Myriād, Rasberry P SparkCore, TI, Aldebaran, Custom(ARM), Mikroelektonika, Movidius,...

### **Image/Video Signal Processing**

Low resolution to high resolution, low frame rate to high frame rate, low power to not-so-low power

### Image/Video + Signal Processing

Sensor fusion for smarter, lower power vision systems

### Human/Robot Interaction

Sensors and processing everywhere. Power consumption is the key

Support and particularly compilers are essential ingredients in the design process

## Some (serious) Projects

To the subject areas

### **U-Play**

Toys and Interfaces for interacting with toys for children with disabilities

Human - robot interactions Robot-robot interaction Visual and vision at core

### **i-BEES**

Accelerometers, Temperature, Humidity, Microphones, Gases, PIR, Iuminosity, IR, ...

### Safe/Secure Farm

	-

Inforce, Intel(Edison, Quark), Myriad, Rasberry Pi, SparkCore, TI, Aldebaran, Custom(ARM) Non-intrusive Health Status Inside the hive view Bee tracking More than bees

Detecting intruders using energy neutral vision? Detecting alive things

Interdisciplinarity generates best ideas

## U-Play2: 2<sup>nd</sup> Prize, IEEE/IBM Smarter Planet Challenge, 2013

### Team:

M. Donovan, J. Cunningham, F. Edwards-Murphy, T. Jezequel, T. Lambe, A. Zagoneanu, M. Bradley, J. McCarthy, E. Popovici



# Main Project Aims and Goals



## Image Processing



### **Cascaded Object Detectors**

Detects objects whose aspect ratios don't show significance variance



### **Color** Detection System

Using RGB imaging examine individual pixels to detect desirable colors

### **Cascaded Object Detection**

Two cascaded object detectors have been created. One detects the Hexbug form the other detects the triangles form.

### **Color Detection**

A color detection algorithm has been completed to a prototype stage but requires further refinement

### Identification

Lines and triangles have been segmented. An algorithm to distinguish between different blobs is underway



### **Image Segmentation**

Dividing an image into multiple parts to extract any relevant information from it

## **Hexbug U-Play Platform**



### **U-Play Chassis & PCB**

A smart microcontroller & PCB with sensors, transceiver & microphone mounted on a donor spider body.



### **Teensy 3.1 Microcontroller**

Low cost, small ARM processor with large amount of I/O.





### TI eZ430-RF2500 Radio

Connects Hexbugs in a mesh network to pass commands from users to a specific node.

## A first step towards smart toys

Focus on toys







### **Cost efficiency**

Explored the existing platforms and integrated the smart processing, communication, vision/sensor systems

#### **Power consumption**

Working transfer of data using the Texas Instruments eZ430-RF2500 modules

### Learning from others how to play

Interacting with doctors, teachers, psychologists, gaming/computer scientists

## Nao Robot and Hexbugs

Our toys



### Hardware

Nao is a highly versatile, humanoid robot equipped with many sensors and actuators including: 2 cameras, tactile sensors and directional microphones to facilitate interaction with its environment.



### **Choregraphe Environment**

Programming software with intuitive graphical user interface containing both standard and advanced functions for creating user defined movements and behaviors.



### **Toys and Kids**

Applications for kids with physical and learning disabilities, autism, but also promoting engineering

## Some implementations





### IEEE ISTAS 2015



## **FLiR Lepton Thermal Camera**

A new dimension for toys



### Hardware

The Lepton transmits data over SPI and I2C to the microcontroller. The camera captures 80x60 pixel images through the reception of infrared radiation.



### Raspberry Pi/ Spark core

Data transferred from the camera module is encoded, stored or communicated wirelessly



### **Cool Group**

The images and videos captured feature an auto-scaling temperature function adapting to the hottest object in the room.

### Implementations



### **I4Santa**

System to catch Santa(using cameras, PIR sensor and imagination)

### **Other Interfaces**

Speaker ID, gesture recognition, wireless commands, EOG/EMG/ECG interfaces

### **Sensor Fusion**

Swarm of toys built; distributed processing; etc



1<sup>st</sup> Prize, IEEE/IBM Smarter Planet Challenge, 2014

### Team:

F. Edwards Murphy, P. Whelan, L. Pinson, L. O'Leary, K. Troy, K. Hetherington, E. Lahiff, E. Popovici

A project funded by the Irish Research Council



# Main Project Aims and Goals



## Image and Video Processing (IWASI 2015)



### **Thermal camera**

Detect beyond the hive: health, status, temperature, etc

## System at a glance

### **Energy neutral operation**

**IR** camera

Used for visualisation inside the hive

### Thermal imaging

Cost, low power, operating range, algorithms for image and video analysis

### **3B(Big Brother for Bees) System**

Solar powered, energy optimisation, accurate decisions, adaptive sensing algorithms

#### **IR** camera

Low power, event/user triggered, night vision, security,



etc

## From Bees to Bits to Information

Colony Status and Weather Forecast (SAS2015)

**Bee Counting and** 

tracking



Tom Goddard(USF), bee tracking



Tom Goddard(USF), bee tracking







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## S-Farm: Smart/ Safe/ Secure Farming

### Team:

Jack McCarthy, William Healy, Jonathan Hourihane, L. Marnane, E. Popovici





### Main Project Aims and Goals s-Farm



### Processing Smart processing requirement



System design

Smart radar detecting alive objects



Visualisation/Warning system

Key for usability

### (Fraunhofer Institute)



Accuracy is key goal



### Processing

Low power, real-time, heterogeneous vision



Real time decision support system

Processing Sensor fusion, high accuracy



### Versatility

Cost, low power, operating range, algorithms for image and video analysis

### **Energy neutral system**

Solar powered, energy optimisation, accurate decisions, adaptive sensing algorithms

## Thank you!



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